



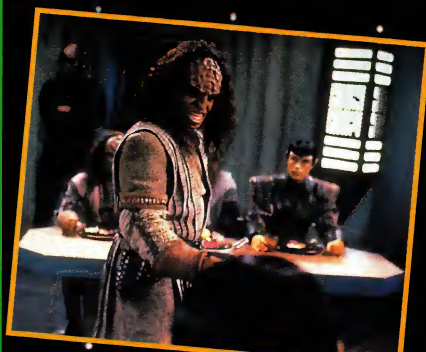
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New enemies to battle



**U.S.S. ENTERPRISE NCC-1701: Bridge**  
Configuration and design during the 2250's

ISSN 1364-3983



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Published by GE FABBRI Ltd.  
Elme House  
133 Long Acre  
London WC2E 9AW

Produced by Aerospace Publishing Ltd.  
179 Dallington Road  
London W6 0ES

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Special thanks to Michael Okuda, Denise Okuda, Rick Sternbach, and the Art Departments for the current STAR TREK series

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**Colour reproduction by** Bright Arts Graphics (S) Pte Ltd

**Printed in Great Britain by** Southernprint Ltd & Waddington Chorleys PFB Ltd

**Trade distribution by** COMAG (Tel. 01895 444055)

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CHARTING  
THE GALAXY

# The Guide to the STAR TREK Galaxy

FILE 3

CARD 6D

## DELTA QUADRANT



CHARTING  
THE GALAXY

### AKRITIRI

CLASS-M PLANET

When **Harry Kim** and **Tom Paris** visit the homeworld of the **Akritirians**, they are unjustly convicted of a terrorist bombing by the oppressive government, and imprisoned. Kim and Paris believe the prison is underground, as they enter the institution by being thrown down a long chute. The conditions are grim in the dimly-lit detention facility; the prisoners are thrown together, and forced to fight for their food and shelter. There are no guards, but all inmates have a device implanted in their heads known as the 'clamp,' which stimulates irritability and aggression, driving them slowly mad. Kim finds a way to dismantle the forcefield that bars the way to the chute, the only exit. He climbs to the end of it, and discovers that the prison is a structure floating in space. **Captain Janeway** is later able to locate her missing crew members and release them.



Kim, like all of the prison inmates, is fitted with a clamp to increase his aggression.



The **AKRITIRIAN PRISON SATELLITE** has no warders, and the conditions are chaotic.

FIRST VISITED: STARDATE 50156 STARSHIP LOG: 'THE CHUTE'

### TAKARIAN HOMEWORLD

CLASS-M PLANET

This hospitable planet is home to a humanoid population that are at the equivalent of bronze-age development. The settlements consist of small dwellings, and the people are mainly merchants and craftsmen. The race has a belief system which teaches that **Great Sages** will come from the sky to rule them benevolently, and the people of the **Takar** region have built a temple to honor these gods. Two **Ferengi**, **Arridor** and **Kol**, are stranded in the **Delta Quadrant** by the unstable **Barzan wormhole**, and take advantage of the **Takarian** beliefs; they use their superior technology to convince the villagers they are the **Great Sages**.



Arridor and Kol are treated as gods by the Takarians, who regard them as 'Great Sages.'

The crew of the **U.S.S. Voyager NCC-74656** stumble across this situation in 2373, while attempting to track the wormhole, and force the unscrupulous con artists to leave the the Takarians in peace. **Arridor** and **Kol** try to return to the planet, but are pulled into the wormhole. This causes it to become more unstable, and prevents any chance of the stranded **Voyager** using it to return home to the **Alpha Quadrant**.



FIRST VISITED: STARDATE 50074  
STARSHIP LOG: 'FALSE PROFITS'

The society of **Takar** is a content one until the arrival of the two **Ferengi**, who impose their own greedy customs on the **Takarians**.

### ENARA PRIME

CLASS-M PLANET

The **U.S.S. Voyager NCC-74656** is transporting a telepathic race known as the **Enarans** back to their homeworld, and **B'Elanna Torres** begins to have vivid dreams, in which she is on Enara Prime. She sees herself as a young Enaran woman, having a passionate and forbidden affair with a young man called **Dathan**, who is part of a minority ethnic group known as the **Regressives**. The Enarans viewed this faction, who shunned all but the most basic technology, as second-class citizens. They taught their children that the **Regressives** left the cities voluntarily, and died because of their backward thinking and unsanitary conditions; in reality, they were wiped out by the authorities. This hidden shame is revealed by one of **Voyager's** passengers, an old woman known as **Koreenna Mirell**, who is projecting her dreams and past experiences – including the death of **Dathan** – onto **B'Elanna**, so that the massacre will never be forgotten.



B'Elanna learns of the persecution of an Enaran ethnic minority through vivid telepathic dreams.

FIRST VISITED: STARDATE 50203 STARSHIP LOG: 'REMEMBER'

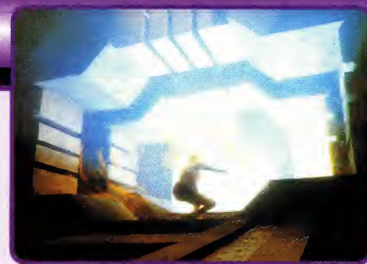
### NECHANI HOMEWORLD

CLASS-M PLANET

**Captain Janeway** and her crew are invited by the **Nechani** to take shore leave on their planet. **Kes** visits a **Nechisti** religious shrine, but is struck down by a **biogenic energy field**. In order to revive **Kes**, the captain undergoes a ritual, and learns that, despite scientific evidence to the contrary, she merely has to return **Kes** to the energy field to revive her.

Entering the shrine can be hazardous, due to high levels of **thoron radiation**.

FIRST VISITED: STARDATE 50063  
STARSHIP LOG: 'SACRED GROUND'







CHARTING  
THE GALAXY

# The Guide to the STAR TREK Galaxy

FILE 3

CARD 6D



CHARTING  
THE GALAXY

## DELTA QUADRANT

### ILARI

#### CLASS-M PLANET

The **U.S.S. Voyager NCC-74656** rescues several **Ilarians** from a damaged ship, but one of them, **Tieran**, dies. He has the ability, however, to transfer his consciousness into another body through the use of a **cortical implant**, and bioelectric microfibers in his hand. Taking control of **Kes's** body, he steals a shuttle and proceeds to take over the government on Ilari.

The planet is run by a hereditary leader known as an **autarch**. Tieran, who had previously been seen as a hero, was autarch two centuries ago. He was a great leader during wartime, but was overthrown in 2173, because of his autocratic and paranoid peacetime rule. Since then, he has transferred his mind from host to host, using sophisticated biotechnology. Tieran leaves Kes's body when she resists him, and the **Voyager** crew help to restore the rightful autarch, **Demmas**.

FIRST VISITED: STARDATE 50348 STARSHIP LOG: 'WARLORD'

▶ When Tieran's 200-year-old consciousness is transferred into the body of Kes, the Ilarian's personality becomes dominant.

▶ The evil Tieran is able to misuse Kes's telepathic abilities while in possession of the Ocampan's body.



### TAK TAK HOMEWORLD

#### CLASS-M PLANET

The crew of the **U.S.S. Voyager NCC-74656** receive a distress call from a nearby **Garan mining colony**, which is suffering from a macrovirus infestation. The **Doctor** beams down to see if he can help, but inadvertently brings the virus with him when he transports back. A distress call goes out to the **Tak Tak**, an unusual race that supplement their verbal communication with an elaborate body language, contorting their bodies into strange postures to accentuate meaning; **Captain Janeway** and **Neelix** visit their homeworld.

The Tak Tak are easily offended, as Janeway discovers when she accidentally delivers one of the worst insults possible by placing her hands on her hips. The planet suffers from macrovirus infestations, and the race's policy is to destroy any vessel or colony that becomes likewise infected.

FIRST VISITED: STARDATE 50425  
STARSHIP LOG: 'MACROCOSM'

▶ When it answers a distress call from a Garan mining colony, VOYAGER becomes infested with a macrovirus.



▶ The Tak Tak are a humanoid race who communicate primarily through body language. Janeway considers them to be a harsh and unforgiving race.



### UNNAMED PLANET

#### CLASS-M PLANET

**Captain Janeway** and **Chakotay** return to the **U.S.S. Voyager NCC-74656** in a shuttle, after scouting a planet for **nitrogenase compound**, a useful raw material. They experience a magnetic storm, and make an emergency landing on a dark, rocky planet in a binary system. Janeway is critically injured, and loses consciousness. An alien entity enters her brain after the crash, and tries to convince her that she has died.

FIRST VISITED: STARDATE 50518  
STARSHIP LOG: 'CODA'

▶ Captain Janeway has a life-after-death experience when an alien parasite enters her consciousness on an unnamed planet.



### SAKARI

#### CLASS-M PLANET

The crew of the **U.S.S. Voyager NCC-74656** detect deposits of **gallicite** – used in the production of **warp coils** – on a planet that appears to have once been a mining colony; scans detect a kiloton of the substance. The planet is green and leafy on the surface, and riddled with subterranean passages. The **Sakari** are native to the planet, but were driven underground long ago, when the planet was attacked by the **Borg**. Since that time, they have lived undisturbed in the mines, believing that the planet boasts nothing to interest visitors; the gallicite that **Voyager** detected is used by the Sakari to coat their power conduits. The crew help the Sakari people to disguise the gallicite, so that no one else will make the same mistake.

▶ An away team from the U.S.S. VOYAGER discover subterranean passages, inhabited by a race who were victims of the Borg.

FIRST VISITED: STARDATE 50537  
STARSHIP LOG: 'BLOOD FEVER'







THE ROMULAN  
STAR EMPIRE

# The Guide to the STAR TREK Galaxy

FILE 12

CARD 9

## ROMULAN PRISON CAMP: CARRAYA IV



THE ROMULAN  
STAR EMPIRE


The Romulan prison camp on **Carraya IV** is an isolated place, lying between Romulan and Federation space. The camp is surrounded by dense jungle that provides a perfect camouflage for its unique community.

A typical Klingon would rather die than bring dishonor to their family by being taken captive. This deeply-held Klingon conviction is tested, however, in a Romulan prison camp on **Carraya IV** that, over 30 years, has developed into a unique society.

Carraya IV is located on the fringes of Romulan space, near the border with the **Federation**. Few know

of its existence, and those who do have good reason not to reveal their knowledge. The Carraya IV prison camp is home to a group of Klingon prisoners-of-war, taken during the **Khitomer massacre** in 2346; the captives were defending the outpost perimeter when a blast knocked them out.


The Romulans relocated the Klingons to the camp on Carraya IV, and interrogated them for three

 **The prison camp on the surface of Carraya IV is surrounded by dense jungle; a sulfur canyon and a river can be found nearby.**

months. The captives attempted to starve themselves, preferring to die than to live in dishonor, but the Romulans kept them alive in order to trade their lives for territorial concessions from the Klingon government.

The **Klingon High Council** refused to enter negotiations, or acknow-




 **The camp grounds, in contrast to the jungle outside the walls, include neatly landscaped, productive vegetable gardens. Here, the inmates grow their own food.**


### NECESSARY FRIENDS

#### Former enemies

Carraya IV's prison camp has tested the limits of the Klingon spirit. It is a basic tenet of Klingon honor that those who allow themselves to be taken prisoner bring dishonor to their families for three generations. Out of necessity, the captive Klingons have learned to adapt, and accept their once-bitter enemies as friends. It is not an ideal situation, but it has been necessary to survive.



 **The Klingons of Carraya IV, in self-imposed exile far from home, have learned to build a new community with their captors.**

 **The combined community of Klingons and Romulans has reached such levels of tolerance that the former enemies even share meals together. The Romulan commandant, Tokath, sits at the head of the table, where he dines with the Klingon elders.**



ledge that their warriors had been taken prisoner. The Klingon prisoners were also reluctant to return home; they had allowed themselves to be taken captive after their defeat, and failed to take their own lives. Their Klingon honor forfeit, they now began to build new lives for themselves, growing closer to their former Romulan captors, and further from their own culture.

#### The jungle

The prison camp is not an easy place to reach, and uninvited visitors expect great difficulty gaining access to the compound. Due to the detection perimeter, manned by Romulan guards, it is necessary to put down at least 30 kilometers from the camp to avoid detection.

Following a successful landing comes the trek to the camp, an arduous journey of at least 12 hours, through dense jungle that teems with dangerous predators. A riverbank and sulfur canyon are the only

signs that the journey to the camp is nearing its end.

The prison camp does not feel oppressive or claustrophobic. The buildings are flat-roofed, spacious, and constructed of large, white stone blocks. The minimal decorative detailing is characterized by simple, rectangular patterns cut out of the stone.

#### Unlikely prison

Built on high ground, the buildings provide spectacular views of the untamed jungle below, as well as an effective strategic defensible location. For a prison camp, the layout of the compound offers a surprisingly tranquil setting.

Seventy three Klingons live in the camp. Among them are several elders, including **L'Kor**, who hands down rulings on matters relevant to the Klingon population. **Gi'ral**, also a member of the council, is married to a Romulan officer, **Tokath**. They have a daughter, **Ba'el**.

Children born in the camp are raised to despise





Some of the Romulans and Klingons intermarry, producing mixed-race children such as Tokath's daughter, Ba'el. This concept would be greeted with horror on the homeworlds of both races.



THE ROMULAN  
STAR EMPIRE

## The Guide to the STAR TREK Galaxy

FILE 12

CARD 9

### ROMULAN PRISON CAMP: CARRAYA IV



THE ROMULAN  
STAR EMPIRE

## ROMULAN FACTS



The children of Carraya IV have never been told old Klingon stories such as the legend of Kahless the Unforgettable.



The jungles of Carraya are home to arboreal needle snakes, which hang from tree limbs, ready to drop down onto their prey.



Some of the younger generation of Klingon prisoners yearn to know more about their heritage; they want to learn the ways of the warrior, and are not content to live out their lives in peace and tranquility.



Over time, a social structure and belief system has evolved on Carraya IV that is quite different from the norms of either race. It is characterized by a strong spirit of cooperation and tolerance, with the Klingons and Romulans existing in a state of relative harmony. The sharing of camp authority grants the 'imprisoned' Klingons a measure of autonomy. In matters concerning Carraya IV's Klingon population, Tokath defers to the elders of the Klingon council.

For the older members of both races, there is a sense of peaceful resignation; this has developed from the knowledge that their former lives are gone forever. The society's

The prisoners do not entirely deny their heritage; Ba'el's mother has a chest, in which she keeps reminders of her past life.

younger generation do not suffer these feelings of loss, and appear content; some, however, wish to explore the heritage they were born to share.

### Another way

Klingons and Romulans on Carraya IV have even intermarried. This would be an unthinkable concept on the homeworld of either race, but these mixed-race children instinctively understand the need for peace, in place of the continual warmongering of their forebears.



The children of the camp are intrigued when they meet Worf, a Klingon warrior. They want to know about the culture their parents abandoned.

war and violence. They are taught that the Romulans and Klingons both came to the camp to escape the atrocities of war, and the societies that forced their citizens into fighting.

### No sense of history

These Klingon children have inherited few of their race's traditions; the martial art **Mok'bara**, and the meaning of the **jinaq** amulet, are unknown to them. Traditional Klingon weapons are allowed to fall into disrepair, or are used as gardening implements.

The camp is under the command of Tokath, who has sacrificed his military

career to ensure the survival of his Klingon charges. When the Romulan authorities reluctantly agreed to let the Klingons stay on at the camp, it was under the provision that Tokath also remain. His act of self-sacrifice ensured that the shunned Klingon prisoners were able to live out their lives at the camp with honor and dignity.

The structure of life for the camp's inhabitants is far different from that of a usual prison environment. Due to its remote location and clandestine existence, the camp has been isolated from external influences for close to 30 years.

## INFLUENCE

### At odds

The tranquil nature of life in the prison camp is disturbed, in 2369, by the unexpected arrival of Lt. Worf, a Klingon officer serving in Starfleet. Worf's crusade to free the captives is met with horror by the Klingon elders, and with incomprehension by the children, to whom the camp is the only home they have known. These inquisitive youths are eventually permitted to leave, as long as they promise not to reveal the fact that the camp exists.



The Klingon elders will not allow Worf to leave; if their existence is revealed to the Klingon Empire, their families will be dishonored.



Tokath, the Romulan commander of the camp, resents the presence of Lt. Worf. He fears the reintroduction of Klingon culture to the prison, believing it may destroy the peaceful community.



Some of the children, such as Toq, are inspired by what they learn from Worf; they express the wish to return to the Klingon homeworld, and reclaim their lost culture.





GALACTIC  
ARCHEOLOGY

# The Guide to the STAR TREK Galaxy

FILE 6

CARD 6



GALACTIC  
ARCHEOLOGY

## KURLAN NAISKOS

Thousands of years ago, an alien civilization on the planet Kurl left a unique legacy of art and philosophy, embodied in tiny figurines. The Kurlan naiskos symbolizes an individual's inner voices.

**T**he ancient civilization of **Kurl**, a planet located far outside **Federation** territory, died out thousands of years ago. Left behind in the archeological record is evidence of the race's philosophy and artistic endeavors, embodied in figurines called **Kurlan naiskos**. Each dynasty boasted its own style, and its own masters, yet the figurines all share the same basic elements.

### Community of dolls

Each figurine is hollow; its upper portion may be lifted off the base, in the fashion of a Russian nesting doll, and houses an array of smaller figurines.

The Kurlan naiskos is a simple, yet profound, manifestation of

Kurlan philosophy. The civilization believed that an individual is really a community of individuals; inside each person is to be found many voices, each with its own desires, style, and unique view of the world.

One of the rarest specimens is discovered by **Professor Richard Galen**, one of the most eminent archeologists of the 24th century, and given as a gift to **Captain Jean-Luc Picard** of the **U.S.S.**

### Enterprise NCC-1701-D.

On first glance, Picard's naiskos appears to belong to the Kurlan 5th Dynasty, but, upon closer examination, it is revealed to be a much earlier example.

### Rare find

The naiskos is actually the work of a ceramics artist known as the **Master of Tarquin Hill**, who designed ceramic objects 300 years ahead of their time, hence the similarity to 5th Dynasty artifacts. This Kurlan naiskos – an intact specimen that is more than 12000 years old – is thus of great archeological value.

**The naiskos presented to Jean-Luc Picard is much older and more valuable than it first appears.**

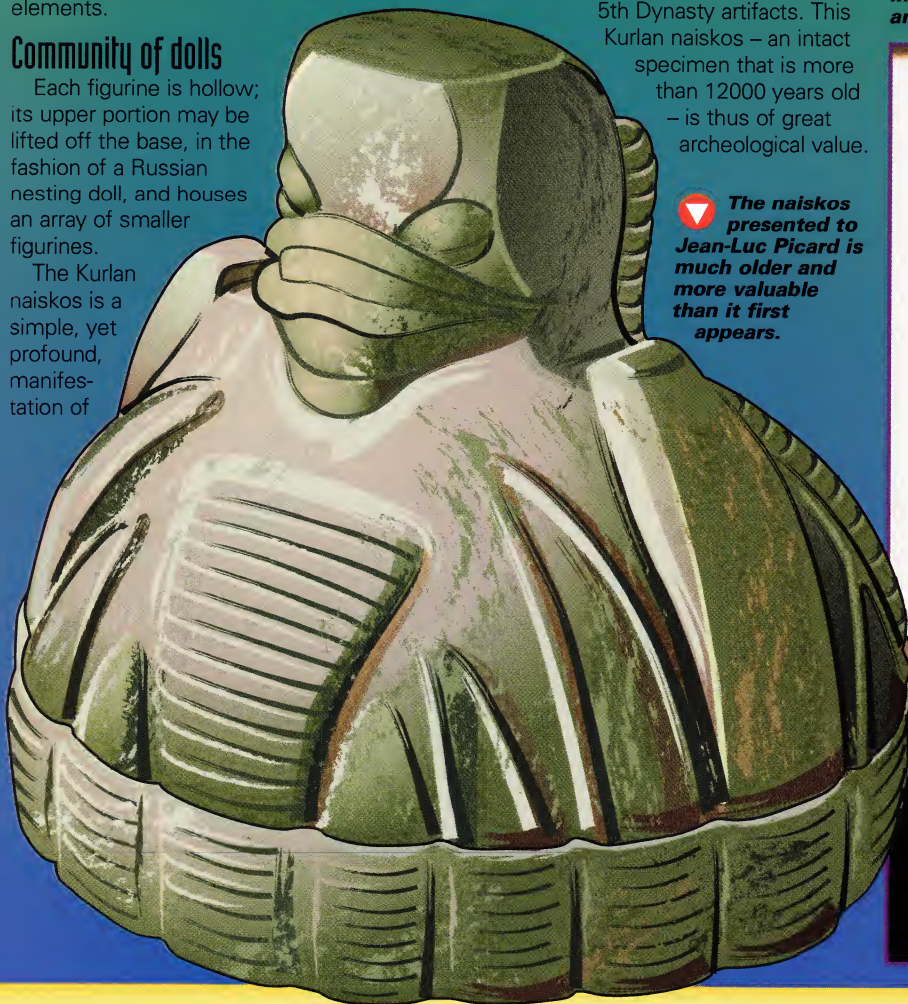
**In the darkness of the briefing room on the U.S.S. ENTERPRISE, Captain Picard discovers a rare archeological treasure; it is a gift from his old friend and mentor, Richard Galen.**



**Picard's first officer, Riker, is also fascinated by Galen's gift to Picard, and watches as the professor opens the naiskos to reveal several delicately carved, miniature figurines within.**



**The highly-respected Professor Galen visits his former student, now captain of the ENTERPRISE, in the hope of tempting Picard back to the world of archeology. Galen needs help to complete his work.**







## The Guide to the STAR TREK Galaxy

FILE 6 CARD 6

### KURLAN NAISKOS



The main naiskos figurine is approximately 30 centimeters high. It is carved into a rotund shape. Its forehead is slightly out of proportion, by humanoid standards, with the rest of the face, and the eyes seem to be pushed to the sides, directly above the wide mouth, which stretches from side to side across the face. There does not appear to be a distinguishable neck joining the head to the body.

The smaller figurines, which are housed within the main body of the naiskos, represent the community of voices that exists inside each individual.



The surface ornamentation of the ceramic carving, the green polychrome pigmentation over the eyes, and the eyes themselves, belie the fact that this naiskos belongs to the 3rd Dynasty.

The basis for the unusual appearance of the naiskos is unknown; perhaps the figurines were based on the appearance of the Kurlans themselves.

## GALAXY FACTS

The Kurlan artist who carved this naiskos lived on the planet Kurl, some 12000 years ago. His true name has never been discovered, but the artist's unique vision lives on through his work. He is known in the archeological world simply as the Master of Tarquin Hill.

Captain Picard treasures his Kurlan naiskos after Professor Galen's death, and displays it on a corner table in his ready room.





FILE 20 U.S.S. ENTERPRISE NCC-1701

U.S.S. ENTERPRISE NCC-1701

PERSONNEL

## CREW UNDER CAPTAIN KIRK: 2260'S

## KAPLAN

**NAME:** KAPLAN  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'THE APPLE'

**L**t. Kaplan is killed while serving as part of the landing party to **Gamma Trianguli VI**. The planet is controlled by a super-computer called **Vaal**, which the inhabitants worship as their god.

Kaplan is eliminated from the planet's surface when **Vaal** generates a bolt of lightning from a clear sky, leaving only a scorched piece of earth where the unfortunate lieutenant stood a moment before.



**Lt. Kaplan is killed for intruding into the artificial paradise of Gamma Trianguli VI. The planet's god, Vaal, delivers a judgment of almost biblical proportions on the unfortunate officer.**

## KELOWITZ

**NAME:** KELOWITZ  
**RANK:** LIEUTENANT COMMANDER  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'ARENA'; 'THE GALILEO SEVEN'

**Kelowitz is ready to fight for his captain.**



**K**elowitz serves on the **U.S.S. Enterprise NCC-1701** landing party to the **Federation** colony on **Cestus III**. The landing party find the colony in ruins, and swiftly come under attack from the **Gorn**. Kelowitz survives the attack, and reports the death of **Lt. Lang** to **Captain Kirk**. Kelowitz aids the captain in

constructing a crude, makeshift missile to launch back at the **Gorn**. Kelowitz later serves on the search party sent to locate survivors of the **Galileo** shuttle crash on **Taurus II**. He reports the death of one member of his away team, and the existence of the **Taurus II** natives, to an anxious **Captain Kirk**.

## KELSO

**L**t. **Lee Kelso** serves aboard the **U.S.S. Enterprise NCC-1701** as helm officer during the early days of **Captain Kirk's** first five-year mission. Kelso is good friends with **Gary Mitchell**, himself the best friend of the captain. In 2265, the **Enterprise** is struck by an unknown energy barrier, and this causes Mitchell to develop dangerous and uncontrollable powers. Kirk is forced to maroon his friend on the uninhabited planet of **Delta Vega**. Kelso is telekinetically strangled by his former friend, using a loose cable, while securing the facility to confine Mitchell.

**A loyal officer and friend to Gary Mitchell, Kelso meets a sad fate on Delta Vega.**

**NAME:** HELSO, LEE  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2265  
**STARSHIP LOG:** 'WHERE NO MAN HAS GONE BEFORE'



## KYLE

**L**t. **Kyle** is a versatile and valued crew member aboard the **U.S.S. Enterprise NCC-1701** during **Captain Kirk's** first five-year mission. Kyle is a multi-talented officer, serving as relief helm officer, and **transporter** technician. He has the capacity to easily adjust to new or unusual situations; for example, when the **Enterprise** is accidentally thrown back in time to 20th-century Earth, Kyle seems unfazed. He reacts calmly to the 20th-century security guard who is accidentally beamed to the ship, politely offering to get him a meal from the **replicator**.

**The versatile Mr. Kyle proves to be a valuable member of the U.S.S. ENTERPRISE crew, as he takes everything in his stride.**

**NAME:** KYLE  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'TOMORROW IS YESTERDAY'



## LANDON

**NAME:** LANDON  
**RANK:** YEOMAN  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'THE APPLE'

**L**andon serves as a yeoman on the **U.S.S. Enterprise NCC-1701** in 2267, and is assigned to the landing party visiting **Gamma Trianguli VI**. The young yeoman and **Ensign Chekov** share a mutual

attraction; this behavior is a source of curiosity to **Gamma Trianguli VI's** naive natives, as the intimacy the pair express through touching is expressly forbidden by the planet's computer 'god,' **Vaal**.

**Landon at times appears to be more interested in Chekov's attentions than in her duties. She is unaware that her behavior is being observed by aliens.**







## CREW UNDER CAPTAIN KIRK: 2260'S

## LANG



**NAME:** LANG  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'ARENA'

◀ *Lang becomes one more casualty of the Gorn; he is killed while looking for survivors on Cestus III.*

**L**t. Lang is killed by the Gorn in 2267, on what was intended to be a routine visit to the outpost on Cestus III. The Gorn are suspected of destroying the colony, and Lang is killed by the alien aggressors before the landing party can return to the *U.S.S. Enterprise NCC-1701*. He had been ordered to look for survivors with Kelowitz, who is left to report his death.

## LATIMER



**NAME:** LATIMER  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'THE GALILEO SEVEN'

◀ *After surviving the GALILEO shuttle crash, Latimer meets his end at the hands of the natives.*

**L**atimer is killed on duty, after crashlanding in the *Shuttlecraft Galileo*, on which he serves as navigator. He and his fellow crew member, Gaetano, are sent out by Commander Spock to survey the planet. Latimer is killed by a crude spear, wielded by one of the natives of Taurus II. Gaetano insists on avenging his death.

## LAWTON

**NAME:** LAWTON, TINA  
**RANK:** YEOMAN  
**FIRST SEEN:** 2266  
**STARSHIP LOG:** 'CHARLIE X'

**T**ina Lawton is introduced to the enigmatic Charlie Evans by her fellow crew member, Yeoman Janice Rand. Rand hopes that Charlie will transfer his affections from her to the younger yeoman, but he is rude and disinterested. Later, the powerful Charlie finally loses his patience with the crew of the *U.S.S. Enterprise NCC-1701*, and spitefully turns the unfortunate Tina Lawton into an iguana.



◀ *Pretty Tina Lawton is introduced to Charlie Evans by Janice Rand; she later suffers an undignified change at his hands.*

## LESLIE

**NAME:** LESLIE **RANK:** LIEUTENANT **FIRST SEEN:** 2265  
**STARSHIP LOG:** 'WHERE NO MAN HAS GONE BEFORE', 'THE CONSCIENCE OF THE KING', 'RETURN OF THE ARCHONS', 'THIS SIDE OF PARADISE', 'THE ALTERNATE FACTOR', 'THE OMEGA GLORY'

**L**eslie is a crew member under the command of Captain Kirk. He is on duty during numerous hazardous occasions, such as the time the *U.S.S. Enterprise NCC-1701* encounters the deadly dikironium cloud creature, and also when the being known as Lazarus is beamed on board.



◀ *Lt. Leslie witnesses many strange events during his service on the U.S.S. ENTERPRISE. For example, he is present when the alien entity Lazarus comes on board, pursued by his evil 'twin.'*

## M'BENGA

**A**s a physician aboard the *U.S.S. Enterprise NCC-1701*, under the jurisdiction of Chief Medical Officer Leonard McCoy, Dr. M'Benga is the resident expert on Vulcan physiology. M'Benga interned on a Vulcan ward during his medical training, and his expertise saves the *Enterprise's* Vulcan First Officer Spock, when he is seriously wounded by an old-style rifle on Tyree's planet, in 2267. M'Benga's methods at first appear alarming to those around him; he insists that Spock must be slapped upon regaining consciousness, as pain will enable the Vulcan to bring himself back to an alert state.

M'Benga is left in charge of sickbay when Dr. McCoy is stranded on the Kalandan Outpost, in 2268. M'Benga and McCoy separately identify the method by which the Kalandan assassin, Losira, kills, as total cellular disruption.

**NAME:** M'BENGA  
**RANK:** DOCTOR  
**FIRST SEEN:** 2268  
**STARSHIP LOG:** 'A PRIVATE LITTLE WAR', 'THAT WHICH SURVIVES'



◀ *Dr. M'Benga is an expert in Vulcan physiology, and at times seems almost Vulcan himself. His approach is calm and logical.*

## MALLORY



**NAME:** MALLORY  
**RANK:** LIEUTENANT  
**FIRST SEEN:** 2267  
**STARSHIP LOG:** 'THE APPLE'

◀ *Lt. Mallory is killed in a booby trap set by Vaal, to prevent intruders from invading his planet. Several other members of the landing party meet equally tragic fates.*

**L**t. Mallory is assigned to the *U.S.S. Enterprise NCC-1701*, under the command of Captain Kirk. Mallory is in the landing party to Gamma Trianguli VI in 2267, and dies when he steps on an explosive

rock – one of the booby traps laid on the planet by Vaal. Kirk particularly regrets the young lieutenant's death, as he recalls that Mallory's father gave him a good deal of help when he was at Starfleet Academy.



# Pioneer 10

The *Pioneer 10* probe was launched from Earth in 1972, to help satisfy man's curiosity about his neighbouring planets, the solar system and beyond.

Launched on 2nd March 1972, from the Kennedy Space Centre in the United States of America on Earth, *Pioneer 10* was an unmanned space probe created by the National Aeronautics and Space Administration (NASA), one of Earth's foremost instruments of space exploration in the latter half of the 20th century. In total, 11 *Pioneer* missions were sent into space, and these enabled humanity to make many important discoveries about the nature of neighboring planets in their solar system, including the gas giant Jupiter, the ringed world Saturn, and the numerous moons of both planets.

## Exploring new frontiers

Launched atop a three-stage Atlas-Centaur rocket, *Pioneer 10* broke the first of many records as it was boosted to a speed of 51810 kilometers per hour, for its flight to the planet Jupiter. At the time, this made the probe the fastest manmade object in existence, enabling it to pass the orbit of Earth's moon in just 11 hours, and later that of the planet Mars, more than 80 million kilometers distant, in 12 weeks. In July 1972, the probe encountered the Sol system's asteroid belt, the first human craft to do so, and passed through the area unscathed, before continuing on to Jupiter.

*Pioneer 10* was accelerated to a speed of 132000 kilometers per hour by the massive planet's gravitational pull, and passed within 130354 kilometers of its surface in late 1973. The probe transmitted the first ever close-up images of Jupiter back to Earth, as well as using other instruments in its inventory to survey the planet's magnetic fields and intense radiation belts, and to determine the nature of the gas giant's physical composition.

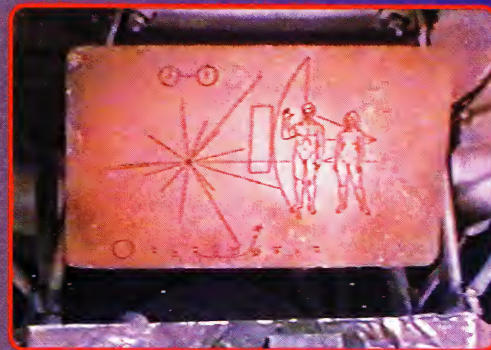
## Incredible journey

After leaving Jupiter's orbit, *Pioneer 10* continued to operate for decades, studying the high-energy particles, known as solar wind, that flow from Earth's sun; it also examined cosmic rays, as they passed through nearby parts of the Milky Way Galaxy. *Pioneer 10*'s mission was formally brought to an end on 31st March 1997; at that time, the probe was 10.1 billion kilometers distant from Earth, and its radio signals took nine hours and 43 minutes to reach Earth.

*Pioneer 10* is perhaps best remembered for its historical significance: it was the first man-made craft to leave Earth's solar system. At the moment it left, the craft was heading toward the constellation of Taurus, a journey that would take more than two million years.

It could be argued that *Pioneer 10*'s most important contribution to space exploration was the peaceful message attached to the exterior of the craft, in the form of a gold anodized plaque. This displayed an image of a human male and female, and an outline of the probe. The male's hand was raised in a gesture of greeting, and a graphic indicated the craft's origins. Translation of the message plaque was keyed to the understanding of the most common element in the universe, hydrogen; a hydrogen atom was illustrated on the corner of the plaque in its hyperfine transition form.

*Pioneer 10* meets an unfortunate fate while traveling through interstellar space. It is detected in 2287 by a *Klingon Bird-of-Prey*, commanded of **Captain Klaa**. Seeking to sharpen his combat skills with some target practice, Klaa destroys the defenseless probe with a **disruptor** blast, brutally ending its 315-year odyssey.



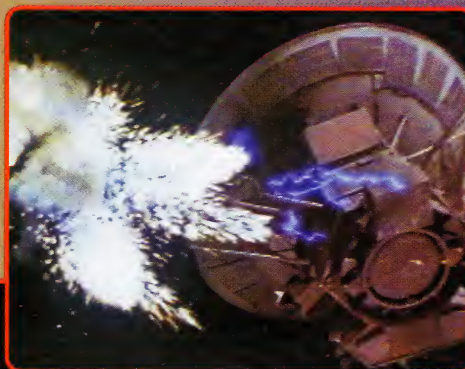
▲ A gold, anodized plaque on the outer hull of **PIONEER 10** indicates that the probe is on a peaceful mission of exploration.



▲ Three centuries after it was launched, **PIONEER 10** is little more than a historical curio from Earth's early space-faring days, but it continues on its journey.

◀ **PIONEER 10**'s long journey through space comes to an abrupt end in 2287, when the captain of a **KLINGON BIRD-OF-PREY** destroys the probe.

▼ **PIONEER 10** was launched in the 20th century. It transmitted the first ever close-up images of Jupiter back to Earth.





# NON-FEDERATION STARSHIPS

FILE 33

CARD 5B

## Pioneer 10

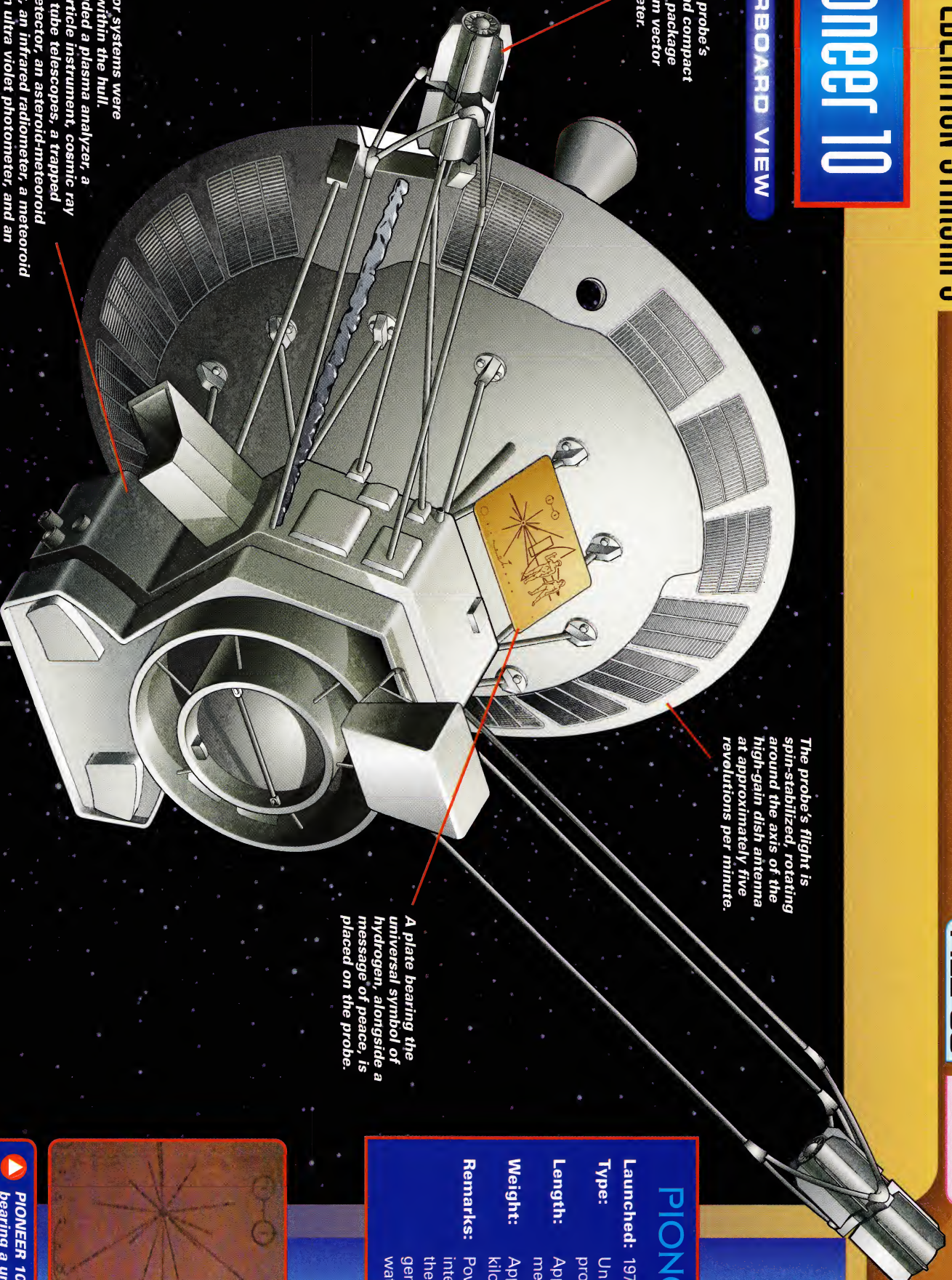
### STARBOARD VIEW

Part of the probe's complex and compact instrument package is the helium vector magnetometer.

The probe's flight is spin-stabilized, rotating around the axis of the high-gain dish antenna at approximately five revolutions per minute.

A plate bearing the universal symbol of hydrogen, alongside a message of peace, is placed on the probe.

Other sensor systems were contained within the hull. These included a plasma analyzer, a charged particle instrument, cosmic ray and Geiger tube telescopes, a trapped radiation detector, an asteroid-meteoroid experiment, an infrared radiometer, a meteoroid detector, an ultra violet photometer, and an imaging photopolarimeter.



## PIONEER 10

**Launched:** 1972, Earth  
**Type:** Unmanned space probe  
**Length:** Approximately three meters  
**Weight:** Approximately 270 kilograms  
**Remarks:** Powered by four internal radioisotope thermoelectric generators, creating 40 watts of energy each.



▶ **PIONEER 10** was sent into space bearing a universal message of peace from Earth; this featured male and female human figures.



# Spock & Romance

Spock is half-Vulcan, and ruled by logic rather than emotions, but he has nonetheless experienced strong attraction to several females during the course of his *Starfleet* career. The science officer comes to realize that he is capable of appreciating beauty and of knowing happiness, though it is often brief and short-lived.

As children, Vulcans are betrothed in a ceremony. Their minds are locked together so that, at the proper time, they will be drawn back to each other to begin their adult relationship.

In 2237, at the age of seven, Spock is telepathically linked to a young girl named T'Pring. Years later, as an adult serving in *Starfleet* on the *U.S.S. Enterprise NCC-1701*, the science officer calls her his wife, though they have not yet completed their mating ritual. In 2267, driven by the biological necessity of the Pon farr, Spock returns to T'Pring and Vulcan, where the Pon farr strips him of his logic, and brings a

temporary madness.

On Vulcan, Spock greets T'Pring and her wedding party at his family's ancient grounds, for a ceremony of marriage or challenge, the *Koon-ut-kal-if-fee*. But T'Pring has decided to be the consort of Stonn, and so chooses to challenge the wedding.

## Free to choose

Once the Pon farr ritual is satisfied, Spock gives T'Pring freely, and without regret, to Stonn. Their relationship was dictated by Vulcan tradition only, and it is apparent that T'Pring does not evoke any deep emotion in Spock.

On other occasions, however, females have affected the unflappable Vulcan. His

## SPOCK IN LOVE

**2237:** Spock is betrothed to T'Pring.

**2266:** Nurse Chapel declares her love for the unobtainable Vulcan.

**2267:** Spock undergoes Pon farr, but is rejected by T'Pring. He later finds brief joy with Leila Kalomi, while under the influence of mind-affecting spores.

**2268:** The Vulcan is attracted to a Romulan Commander.

**2269:** Spock admires Droxine, and later falls in love with Zarabeth.

**2285:** A regenerated Spock is helped through Pon farr by Lt. Saavik.



▲ Spock sometimes finds himself torn between his half-human, half-Vulcan nature; the emotions he inherited from his human mother are his bane, and he struggles to keep them under control. When it comes to love, however, his Vulcan reserve has been known to falter.

## LOGICAL ATTRACTION



## Artistic

Spock is rather disconcerted when the beautiful Droxine asks him if anything can interfere with the Vulcan mating cycle.

Vulcan reserve is broken down in 2267, when he meets a former love interest on Omicron Ceti III. Leila Kalomi is a lovely botanist who knew Spock on Earth in 2261, where she fell for him. At that time, Spock told her a rela-



## Biological mates

Spock endures the Pon farr in 2267. He is biologically compelled to return to Vulcan, in order to mate with his betrothed, T'Pring, in the *Koon-ut-kal-if-fee* ceremony.

tionship was impossible because of his nature.

Six years later, Spock is infected by symbiotic spores on Omicron Ceti III, shattering his control. He relaxes and watches the clouds go by with Leila, shrugging off his duties

## ★ Unspoken

Chapel falls in love with Spock when she serves with him on the *U.S.S. ENTERPRISE*.

for an idyllic life in paradise. Once the effect of the spores is countered, Spock returns to his normal Vulcan self. He helps evacuate the planet's colony without regret, though he does admit that, while with Leila, he was "happy" for the first time in his life.

## Like minds

Even without external influences, Spock's tightly-controlled emotions will occasionally escape. During an undercover operation in Romulan territory in 2268, Spock meets a beautiful Romulan commander. He convinces her that he has forsaken his allegiance to



# Spock & Romance



### ★ Barbaric ancestry

**Spock is accidentally sent 5000 years into the past of Sarpeidon; there, he reverts to the primitive emotions of his forebears.**

Starfleet, buying **Captain James T. Kirk** time to steal her technology.

He pretends to respond to her advances in the privacy of her quarters, but it is clear that he, too, is distracted. He finds her attractive, and regrets when she is later taken prisoner aboard the *Enterprise*. But for the stoic Vulcan, duty comes before pleasure.

Spock is capable of admiring beauty. In 2269, he meets the exquisite **Droxine**, a resident of the cloud city, **Stratos**. Spock calls

her "a work of art." He finds her pure and sweet of mind, totally ignorant of the injustices taking place on **Ardana**. Droxine is attracted to Spock's intellect, but their relationship does not progress beyond a mutual admiration.

In 2269, Spock travels 5000 years into the past of the planet **Sarpeidon**. As a result, his emotions return to an early stage of Vulcan development, when his race was barbaric and warlike. Trapped in the planet's ice age, he falls in love with an exile, **Zarabeth**. He accepts her explanation that he can never return to his time, but **Dr. McCoy** helps him see that emotions have clouded

*"You are beautiful, more beautiful than any dream of beauty I have ever known."*

— Spock to Zarabeth

his logic. When he and McCoy return to the present, Spock regrets that Zarabeth has been dead for thousands of years.

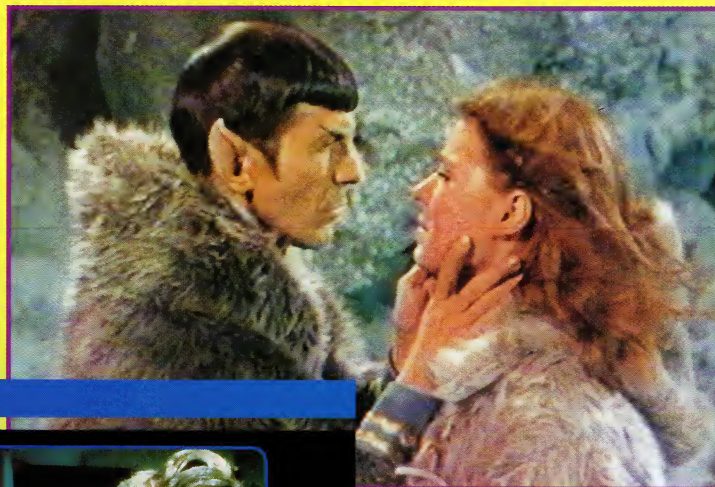
One relationship in Spock's life is particularly ambiguous. **Nurse Christine Chapel** is attracted to him, and makes every effort to get past his reserve. She confesses her love for Spock while affected by the **Psi 2000** virus, in 2266, but he struggles to resist her.

### Later liaisons

Spock's romantic entanglements in his later Starfleet career are less well documented. While undergoing regeneration on the **Genesis**

**Planet** in 2285, Captain Spock experiences **Pon farr**, and is aided through the ordeal by **Lt. Saavik**, a young Vulcan Starfleet officer. Since his mind is a blank slate at the time, it is unclear whether he remembers her ministrations.

**Captain Jean-Luc Picard** of the **U.S.S. Enterprise NCC-1701-D** remarks, in 2366, that he attended the wedding of **Sarek's** son many years before, but it is unknown if this is a reference to Spock. As he ages, Spock's private life is kept to himself and close friends, and later romances remain a mystery in the life of this legendary officer and respected ambassador.



### ★ Timeless

**Sadly, Spock and Zarabeth are separated forever by a gulf of thousands of years.**

## FORCED FEELINGS

### Uncontrollable

Nurse Christine Chapel falls in love with the unobtainable Vulcan officer, but fails to break through his logical exterior — except for those rare times when Spock's logic is taken from him. Under the control of the **Platonians**, Spock is forced to kiss Chapel, which mortifies the nurse.

Spock never returns Chapel's love, and it is not clear if he truly wants to, but he undoubtedly holds his colleague in high regard. When he is undergoing the **Pon farr**, she makes Vulcan plomeek soup for him. He first rejects it, and then, under the sway of rare emotion, he tells her of a strange dream where she was trying to tell him something, and asks if it is logical to deny their natures.



### ▲ Hard to resist

**When the U.S.S. ENTERPRISE crew fall under the influence of the Psi 2000 virus, Spock finds it a struggle to not respond to Chapel's declaration of her love for him.**

### ▲ Out of body

**In 2268, Spock's body plays host to the alien mind of Henoah, who tries to seduce Thalassa, the wife of his enemy, who has taken over Dr. Mulhall.**

### ▲ Embarrassed

**Chapel is both embarrassed and ashamed on Spock's behalf when the Vulcan is forced, by the cruel telekinetic influence of the Platonians, to kiss her.**





# Kar

The youths of the **Kazon-Ogla** are expected to prove themselves at a very young age, through a bloody rite of initiation. At 13 years of age, Kar is ready to make his first kill.

**K**ar is a 13-year-old boy who belongs to the **Kazon-Ogla**, one of the many sects that make up the **Kazon Collective**, in the **Delta Quadrant**.

Kar has many of the features common to male Kazon, and is arrogant and loudmouthed. He has a thick mane of hair, and, like all Kazon, his forehead

features a thick, sculpted ridge. He is very developed physically for a teenager; his arms are particularly well-toned from endless combat training. Kar shows great warrior potential, having survived the rigors of training on **Tarok**. This training base, located on a distant moon, claims the lives of a number of trainees each year.

Kar stands out from his

## ★ Life and death

*Kazon children learn to live with death; Kar realizes that he must kill or be killed to make the grade.*

## ★ Bred for war

*Kar is impressed by the prize trophies which are displayed in a chamber of the Kazon vessel.*



## GROWING PAINS



## ★ Starting young

*The Kazon-Ogla believe that a child is ready to be a warrior as soon as he is old enough to make his first kill. Adults who do not become warriors are cast out.*

## PROFILE ON KAR

**NAME:** Kar

**SECT:** Kazon-Ogla

**OGLA NAME:** Jal Harden

**LIFE FORM:** Kazon male

**FAMILY:** Jal Kinell (brother)

**REMARKS:** Kar lives on board a Kazon starship, where he performs given duties. Training is of paramount importance; Kar can pilot a Kazon shuttle, and has been taught to fight and kill at a Kazon training base on Tarok. He gains his Ogla name, and his right to be a warrior, by executing First Maje Razik.

**FIRST SEEN:** 'Initiations' [VOY]



▲ *The Kazon-Ogla earn their warrior names through a coming-of-age rite, during which they must kill an enemy of the Kazon, or die in the process. Kar fails to dispatch his first target, but eventually makes a kill and earns his warrior name.*

peers in that he is almost a head taller than most boys of his age, and thus is more capable of protecting them. This indicates that a young Kazon male is ready to undertake his first mission.

In a male-dominated society, Kar does his best to survive the treachery and violence of the older warriors around him. There appears to be a sense that one's ability to lead is only as good as one's last battle.

The younger Kazon must constantly attempt to prove

themselves, even before they draw their first blood in battle. Children are aware of the constant struggle to become **First Maje**, and the power invested in this position, from an early age.

## Family honor

Kar's highest ambition is to earn his Kazon-Ogla name within the sect. His brother, **Jal Kinell**, gained his name in battle, yet did not live long enough to use it. Kar is very impressed with the prize trophies found in the galley aboard his Kazon starship; the boy has been raised to believe he has a right to kill his enemies, and does not think of death as something from which to shy away.

Each Kazon sect has a strict hierarchy, the origin of which stems from their days as slaves of the **Trabe**. Kar knows that



## OTHER CARDS IN THIS FILE...

29 MAJE CULLAH

## SEE OTHER FILES...

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OTHER GROUPS & RACES .....File 18  
STAR TREK: VOYAGER.....File 71



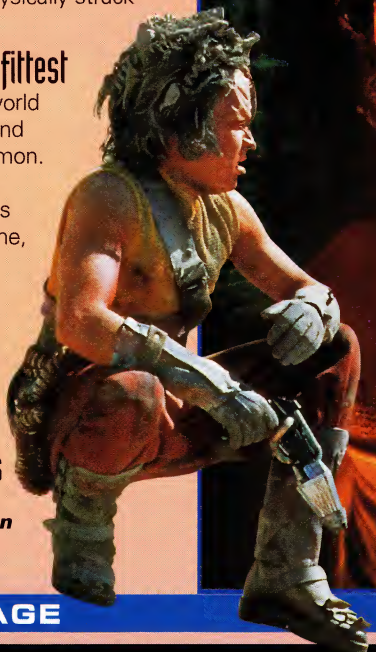
## Kar

loyalty goes a long way in the Kazon Collective. Yet, the leadership of a sect is constantly being challenged, from within and without. The Kazon are also known to take offense easily; however, Kar is not afraid to speak up when he feels wronged, even though he risks being physically struck down.

### Survival of the fittest

Kar lives in a world where violence and hostility are common. The initiation rite, in which one gains one's warrior name, is fiercely contested by Kazon boys. If a Kazon-Ogla male successfully completes his mission, he

★ **Battle skills**  
Kar was trained on Tarok to be an efficient Kazon-Ogla soldier.



"I am not your son, Federation. I am your executor."

— Kar to Chakotay

★ **Coward**  
Kar is raised to believe that only cowards die without an Ogla name; the young warrior is thus determined to prove himself.

★ **Imposing**  
Kar is tall for his age. He has an impressive stature, and strong musculature, but he is still small compared to Kazon adults.

first mission when a Federation shuttlecraft is sighted on Stardate 49005. He grants Kar permission to attack the shuttlecraft, piloted by Commander Chakotay, and thus the opportunity to earn his warrior name. The experience is to have a profound effect on this young Kazon's life.

Kar takes on the mission, and is given a small ship of his own to go after the lone shuttle. He opens fire on the unsuspecting vessel, startling Chakotay. Even after the Starfleet officer pleads with Kar to call off his attack, he continues to press it home with the unbridled enthusiasm of youth.

### Fear of cowardice

Kar knocks out the shuttle's capacity to send a message for help, and moves in for the kill — the moment that will give him his name. Unfortunately for the young Kazon, Chakotay is able to do a 'barrel roll,' and comes up behind the now-exposed Kazon shuttle. After offering a final plea for peace, Chakotay is forced to open fire, destroying the shuttle.

Kar wakes up on Chakotay's shuttle, and is distraught to find that he was beamed off his ship before Chakotay destroyed it. He is now a prisoner of the human, whom he calls "Federation." He pleads with Chakotay to kill him, knowing that he can never return to the Kazon-Ogla sect without facing the threat of death or exile for his failure to kill the Starfleet officer; his actions will be perceived as cowardice.

### Doomed

His fears are upheld when, back on board his **Kazon Raider**, Razik kisses him. The First Maje's overly polite behavior makes it clear that Kar is about to face his last supper.

Kar and Chakotay escape to Tarok, and, on this barren moon, Kar comes to appreciate the commander. He learns to understand Chakotay as an individual, not just an opponent.

Kar is eventually able to win his name with the stunning assassination of First Maje Razik. Despite the help Chakotay has given him, Kar's first loyalties are to his people: he tells Chakotay that, the next time he trespasses on Kazon-Ogla space, he will kill him.



### COURAGE

#### Try again

Life for young male Kazon is extremely challenging. Kar has been trained from early childhood to become a fighter; by the time he reaches his teens, he must find a way to prove his worth to the sect, and earn his Ogla name. Failure in his first mission is punishable by death or exile, but Kar fears being branded a coward even more. When he fails to make his first kill, he does not give up and accept his sentence. He escapes with Chakotay to try again to earn his name.



▶ **Friends with the enemy**  
When Kar fails to make his first kill, his intended victim becomes his only ally.

▶ **Home turf**  
Once on the familiar terrain of Tarok, Kar has a distinct advantage over Chakotay.

▶ **Insult**  
Kar is ashamed that he not only fails in his first mission, but that is he also rescued by Commander Chakotay.



earns the right to add the word 'Jal' to the front of the name given to him at birth.

The Kazon see their youths as the life blood of their sect's future success. Failure to earn a warrior name is not tolerated, and is treated as cowardice. The sentence for this is exile or death.

As a member of a spacefaring race, Kar lives his life constantly on the move; his sect is one of many that constantly struggle to maintain their territory within the Delta Quadrant. Kar bears an extreme sense of loyalty to his sect, and a great prejudice toward those outside of the Kazon Collective.

Against the better judgement of the second-in-command, **Jal Haliz**, First Maje Razik grants Kar his



# Cardassian Counterinsurgency Program

True to its **Cardassian** origins, *Deep Space Nine* — formerly known as *Terok Nor* — turns against its **Federation** crew when a booby trap, left behind by the former occupants, is accidentally set off in the station's computers.

When the **Cardassians** built *Terok Nor* in 2351, its design matched its purpose perfectly. Created to be a **uridium** ore processing facility, it was nothing more than a slave station for the **Bajoran** workforce, who toiled constantly in the ore processors built into the three massive pylons.

The arrival of **Gul Dukat** as the commandant, in 2362, saw the addition of certain security features that guaranteed control of the workforce in any eventuality. Unfortunately, when the **Federation** and the **Bajoran provisional government** take control in 2369, these modifications remain in place. Some, such as the **neutralization emitters**, which creates lethal containment fields in case of emergencies, are easily removed; others, however, lie dormant, while the crew familiarize themselves with the newly-renamed *Deep Space Nine*.

## Lying in wait

When a team, led by **Commander Sisko**, attempts to delete a number of Cardassian computer subroutines, in order to convert Uridium Ore Processing unit 5 into a deuterium refinery, one unnamed and undefined file cannot be removed. Attempts to reformat its data cluster, and send it to the central data base for further study, trigger an unauthorized computer entry warning; a request follows for a Cardassian access code that must be entered within five seconds.

Failure to do so results in steel blast doors sliding over all control panels and bulkheads. The computer issues a verbal statement of worker revolt, and Dukat's security countermeasures are initiated. Once these are in action, only Dukat's level 9 access can terminate the automatic defense subroutine.

## Counterinsurgency

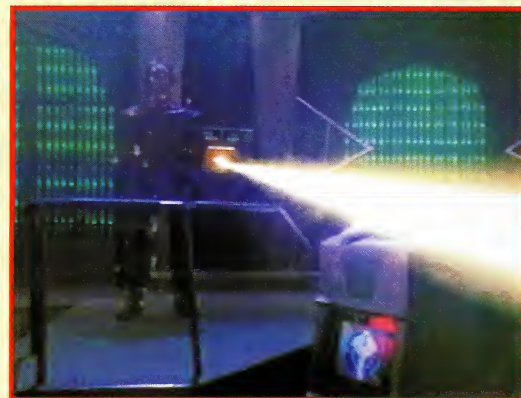
This **counterinsurgency program** plays out in four levels, and is accompanied by audio-visual warnings from Gul Dukat. Initiation of Level 1 countermeasures isolates all areas of the station with magnetically-sealed doors; prevents stationwide communication and transportation via a powerful dampening field; and activates impenetrable electronic force-fields across the doorways.

Running through the bulkheads, ceilings and decks, these forcefields prevent anyone except Cardassian personnel from moving freely about the station in a time of crisis. A typical spoken

code, such as '**Garak 1359**,' isolates the field to allow entrance and exit into sealed off areas, but does not permit non-Cardassian personnel to follow through.

The system's self-protection routine does not allow the Federation crew to reprogram it. As it was not deactivated by the Cardassians when they abandoned the station, it assumes *Terok Nor* is under threat, and continues to carry out its instructions.

Surrender to the level 1 countermeasures is only possible if Cardassian security tell the



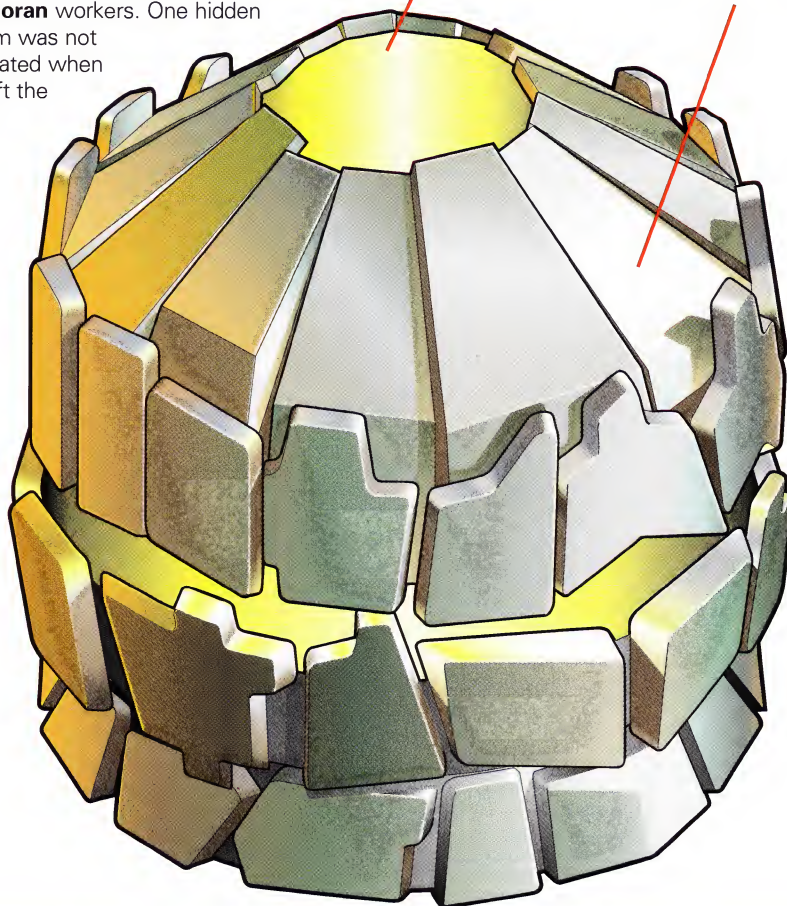
**Gul Dukat's level 9 access codes are only able to be entered by the man himself, as scanners built into the data terminals within Ops have DNA recognition systems. Dukat is initially amused by the situation, but then finds himself trapped by further countermeasures.**

## FINAL DEFENSE

**JUST IN CASE** The former **Cardassian** owners of *Terok Nor* laced their slave-run space station with counterinsurgency measures, to prepare for a possible revolt by the **Bajoran** workers. One hidden program was not deactivated when they left the station.

A yellow glow emanates from within the replicated lens; this may originate from an internal power source.

The initiation of level 4 countermeasures produces this dome-shaped module. The lens is multifaceted, like an insect's eye, and can emit lethal phaser blasts.





# Cardassian Counterinsurgency Program

computer that the alleged insurrection is over. Failure to receive the codes automatically triggers off the second level – a three-minute warning that **neurocene gas** will be pumped into the localized area of the disturbance.

Neurocene gas is heavier than air, and takes the form of a thick white vapor; this quickly spreads from the circular air vents built into the many communication panels around the station. It is a deadly, fast-acting toxin that can be deployed in any part of the station, and is directly linked to the life support system. The subroutine is located in the main computer, meaning that Ops is isolated from level 1 counterinsurgency. An automated message for help is also broadcast from Dukat.

Any attempt to disrupt the countermeasures by breaking into the **optical data network** triggers a forcefield that can cause secondary burns. This also triggers level 2 countermeasures, which are more severe if the system

believes Ops has been compromised. There is a five-minute countdown until neurocene gas is pumped into the whole of the **habitat ring**, threatening the lives of the 2000 people aboard the station.

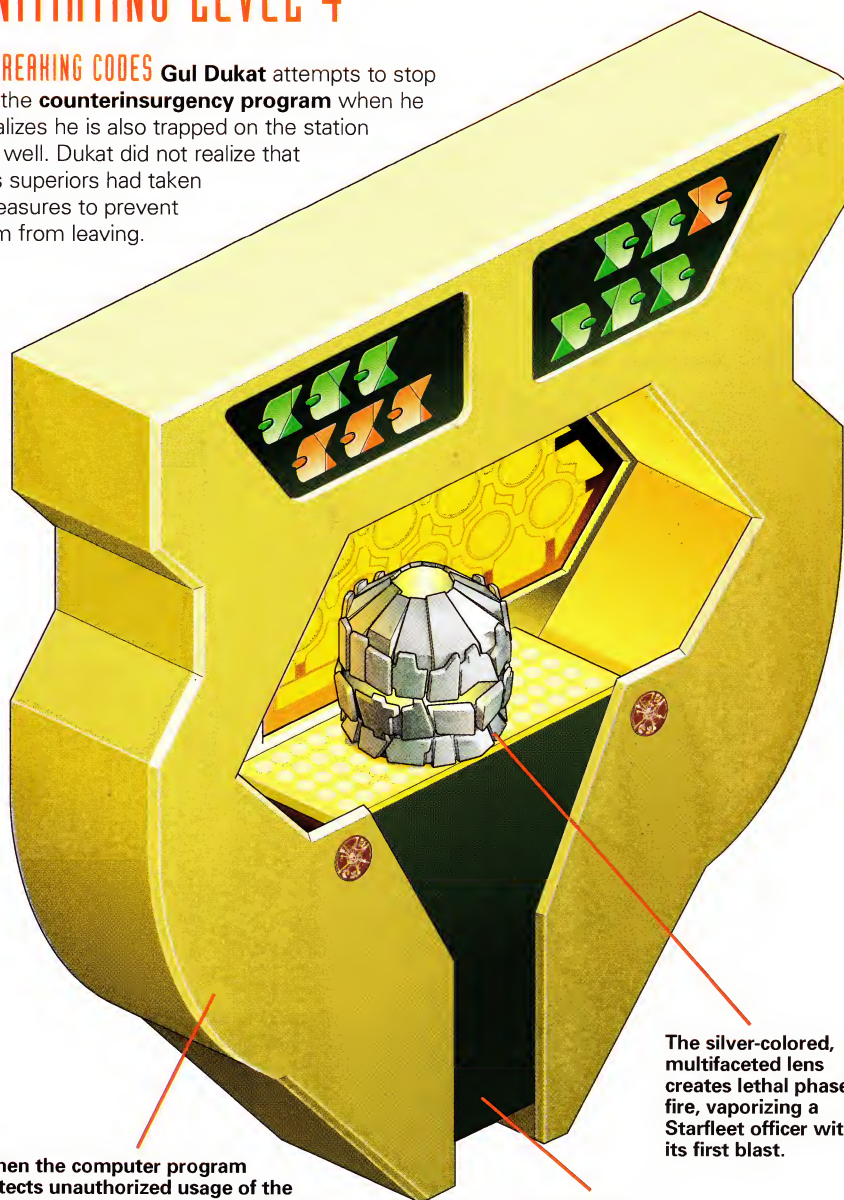
## Final countdown

Any attack on the life support system – in order to prevent the gas being distributed around the station – interrupts counterinsurgency level 2, and instantly activates level 3 countermeasures. At this stage, it is assumed that *Terok Nor* has fallen into the hands of the Bajoran workers, and a two-hour countdown to the total destruction of the station commences. The computer orders the main fusion reactors to disengage their stabilizers, causing a complete overload of the main power system.

Attempts to enter Gul Dukat's level 9 access codes will not be successful, as the scanners built into the various data terminals within Ops

## INITIATING LEVEL 4

**B**REAKING CODES Gul Dukat attempts to stop the **counterinsurgency program** when he realizes he is also trapped on the station as well. Dukat did not realize that his superiors had taken measures to prevent him from leaving.



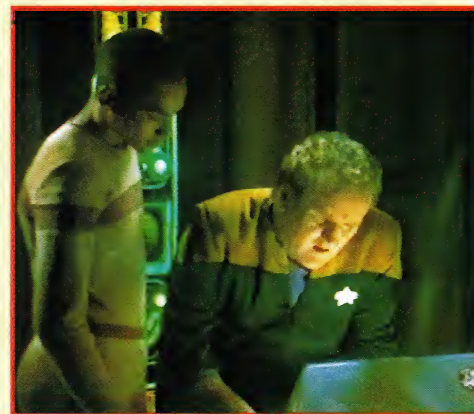
When the computer program detects unauthorized usage of the station's command codes, it initiates level 4 countermeasures, creating a deadly weapon in the Ops replicator.

The silver-colored, multifaceted lens creates lethal phaser fire, vaporizing a Starfleet officer with its first blast.

The replicators on *Deep Space Nine* are of Cardassian design.



▲ The replicator in Ops creates a multi-faceted lens that produces lethal phaser blasts, killing one unfortunate member of the DEEP SPACE NINE crew.



▲ Chief O'Brien and Jake Sisko accidentally set off the dangerous Cardassian counterinsurgency program in the cargo bay, causing a stationwide hazard.

have DNA recognition systems. If these sensors are tampered with, level 4 countermeasures are activated, in the form of a very accurate **phaser** weapon that appears in the **replicator**. With its wide field of fire, this one, silver, multifaceted lens can vaporize any non-Cardassian life forms, and keep would-be saboteurs pinned down. Only Dukat's direct intervention can deactivate it, via the control panel on the replicator.

## Betrayed

Luckily, in 2371, Dukat arrives to help, albeit with great amusement. Cancellation of the station's self-destruct sequence is delivered verbally, consisting of an abort instruction followed by a priority 1 override at clearance level 9. Dukat's code is **Dukat 5116 green**. His superiors, however, have built in their own measure: if the station commander attempts to leave his post during an insurrection, his cancellation codes become void, meaning he must die with the rioting inmates.

With the countdown continuing, there is only one option left to save the station: create an overload in the power grid, to remove the doorway forcefields, and allow access to the laser fusion initiator on level 34. This is done in 2371, creating an overload in the reactor core. Only the redirection of the force of the blast into the newly-enhanced shields prevents the total destruction of *Deep Space Nine*.





# 'Allegiance'

Captain Jean-Luc Picard is abducted and held captive in a holding cell, along with three other bewildered prisoners. At the same time, an impostor takes his place aboard the *U.S.S. Enterprise NCC-1701-D*, putting the ship in great danger.

**C**aptain Picard is abducted from his quarters on the *U.S.S. Enterprise NCC-1701-D* by a blue energy beam, and transported into a holding room with two other prisoners. One is **Mitena Haro**, a **Bolian** cadet from **Starfleet Academy**, the other **Kova Tholl**, of **Mizar II**. A fourth abductee – **Esoqq**, from the planet **Chalna** – arrives shortly afterward. There appears to be no escape from the cell, and the strain of confinement begins to slowly breed suspicion and hostility among the prisoners.

Picard is replaced on board the *Enterprise* by a convincing replica. This impostor sets a new course, away from the scheduled meeting with the *U.S.S. Hood NCC-42296*, toward a pulsar in the **Lonka Cluster**. Over the next few days, the false Picard acts in ways uncharacteristic of the real captain.

## Curiosity

The real Picard has meanwhile realized that Haro is not a first-year cadet at all. Her knowledge of the classified plague on **Cor Caroli V** confirms his suspicions. Picard accuses Haro of deception, and she metamorphoses into an unknown creature. This alien reveals that its people are all identical telepaths; they wish to study their prisoners in order to gain a better understanding of the concepts of leadership and individuality.

The false Picard orders the *Enterprise* dangerously close to the Lonka Cluster pulsar. **Commander Riker** believes Picard is endangering the ship, but before he can assume command the real captain is beamed back aboard the *Enterprise*, accompanied by his captor. Picard's replacement transforms into another of the aliens.

Picard uses a series of non-verbal gestures to indicate he wants the two aliens placed inside a forcefield. Once trapped, the kidnappers make clear their own dislike of containment. The captain suggests that this unpleasant experience might help them consider the morality of inflicting captivity on others. He releases the forcefield, orders the creatures to leave his ship immediately, and resumes the captain's chair.

## CAPTAIN'S LOG

STARDATE 43714.1

"We have finally succeeded in eradicating the Phylox plague on **Cor Caroli V**, and will soon be preparing to leave orbit and proceed to our next mission – a rendezvous with the *U.S.S. HOOD*, to assist in their terraforming efforts on **Browder IV**."

## ON SCREEN...



**1** Captain Picard is relaxing in his quarters on the *U.S.S. ENTERPRISE*, when he is suddenly abducted by an unknown force, and placed in a holding cell.



**2** The three prisoners are joined by a fourth abductee shortly afterward – the hot-tempered **Esoqq**, from the planet **Chalna**. He is suspicious of everyone present.



**3** The Picard replica behaves in a strange manner; for example, he surprises the senior crew by turning up at their weekly poker game for the first time.



**4** The fake Picard also makes romantic overtures to **Dr. Beverly Crusher**, and leads a rousing chorus of the drinking song 'Hearts of Oak' in the **Ten-Forward** lounge.



**5** Picard realizes that **Haro** is not a first year **Starfleet** cadet, but one of their alien captors, sent to observe and study their behavior while in captivity.



**6** After giving the aliens a taste of their own medicine, the *ENTERPRISE* continues on to its rendezvous with the *U.S.S. HOOD*. The real Picard is back in command.

## STARSHIP FACTS

**A** Captain Jean-Luc Picard visited the planet **Chalna** in 2355, when he was in command of his previous ship, the **Constellation-class U.S.S. Stargazer NCC-2893**.





# 'Captain's Holiday'

Captain Picard abandons all thought of a peaceful holiday on Risa when he finds himself drawn to Vash, a feisty archeologist. Her interest in a powerful weapon, called the Tox Uthat, is shared by a Ferengi, and two visitors from the 27th century.

## CAPTAINS LOG

STARDATE 43745.2

"We have departed Gemaris V, where, for the past two weeks, Captain Picard has been serving as mediator in a trade dispute between the Gemarians and their nearest neighbor, the Dachlyds."

The senior crew of the **U.S.S. Enterprise NCC-1701-D** persuade the weary **Captain Picard** to take a brief holiday on the famed pleasure planet, **Risa**. Shortly after arriving, Picard encounters **Vash**, former personal assistant to **Professor Richard Estragon**. The professor devoted half his life to searching for a mythical 27th-century weapon: the **Tox Uthat**, a quantum phase inhibitor capable of halting all nuclear reaction within a star. The device was allegedly sent back in time to the 22nd century, for safety.

Before he died, Estragon placed his research on a disk, which is now in Vash's possession. A **Ferengi** called **Sovak** paid Vash to hand over the disk, but she used the money to fund her transport to Risa, and intends to claim the device for herself.

Two **Vorgons**, named **Ajur** and **Boratus**, arrive on Risa from the 27th century. Vorgon historical records show that it is Picard who locates the Tox Uthat, while vacationing on Risa. Ajur and Boratus inform the captain of their mission to recover the mythical weapon, and try to gain his cooperation.

## Treasure hunt

Picard and Vash hike overnight to recover the lost Tox Uthat. They reach the location on Estragon's map the next morning, but have been followed by Sovak, and the two Vorgons. Hours of digging yields no results.

Once back at the village, Picard tells Vash he has worked out the real story. He believes that the moment Vash arrived on Risa, she went straight to the site, and retrieved the Tox Uthat. The subsequent excavation was merely a charade staged for Sovak's benefit. Vash confirms these suspicions.

The Vorgons return to reclaim the Tox Uthat from Vash, but she points out that Estragon's records noted that it was the Vorgons who originally tried to steal the device in the future. The captain contacts the **Enterprise**, and orders the crew to obliterate the weapon while it is beamed away. Picard says farewell to the mischievous Vash, before he returns to his ship.

## ON SCREEN...



**1** Captain Picard is persuaded by his senior crew to take a vacation on the pleasure planet, Risa. Picard hopes to catch up on some reading - but then he meets the devious Vash.



**2** Vash is searching for the Tox Uthat, created by a scientist named Kal Dano in the mid-27th century. Criminals tried to steal the Tox Uthat, so Dano fled back into the 22nd century, to hide his creation.



**3** Picard finds Vash intriguing, and joins her on an overnight hike to recover the Tox Uthat. They spend a romantic evening together, sheltering in a cave.



**4** Picard and Vash are followed to the burial site by the Ferengi and the Vorgons; after many hours of digging, they fail to uncover the mythical weapon.



**5** Picard realizes that Vash has already recovered the Tox Uthat; she admits that she intends to sell the device to the Daystrom Institute for a handsome sum.



**6** The Vorgons arrive to take the weapon, but Picard has it beamed away by the **ENTERPRISE**. He then bids a fond farewell to Vash before departing.

## STARSHIP FACTS

**A** Picard intends to spend his vacation reading 'light' novels such as 'Ulysses,' by 20th-century Earth author James Joyce.





## FILE 70 STAR TREK: DEEP SPACE NINE

# 'The Begotten'

Odo, *Deep Space Nine's* security chief, decides to help a baby Changeling develop its shapeshifting abilities. He is determined not to repeat the unfeeling and insensitive treatment inflicted upon him by the Bajoran scientist, Dr. Mora Pol.

## 'THE BEGOTTEN'

"Centuries ago, my people sent a hundred of us out into the Galaxy, so we could learn about other races. When I was found, I looked very much like this."

— Odo to Captain Sisko

**T**he Ferengi bar owner of *Deep Space Nine* approaches Chief of Security Odo, to sell him a glass jar containing a small amount of shapeshifting fluid. The constable is instantly captivated, and offers Quark eight strips of latinum for the Changeling 'baby.'

Odo proudly takes his new purchase to Captain Sisko, while also assuring the captain that the Changeling poses no threat to security on the station. Odo remembers that, when he was first discovered by the Bajorans, he had no memory of where he was from, and no concept of shapeshifting. The Founders sent 100 such innocent beings out into space; they wanted to learn how other races treated the weak and vulnerable, as a way of ascertaining how great a threat they posed to the empire known as the Dominion.

Sisko grants Odo permission to guide this new Changeling into becoming a shapeshifter, but also suggests that it might be worth contacting Dr. Mora Pol for some useful advice. Odo, however, still resents being treated as a specimen by Dr. Mora when he was an infant.

## The surrogates

Dr. Bashir carries out a full examination on the Changeling; the results show that it has been exposed to massive amounts of tetryon radiation. The doctor purges the infant of harmful isotopes, and then hurries off to attend to Kira Nerys, who is about to give birth to a child conceived by Keiko and Miles O'Brien. The human fetus was transplanted into the major's body after Keiko was involved in a near-fatal accident.

Kira has decided to have a traditional Bajoran delivery; this involves a complex ceremony, designed primarily to place the mother in a relaxed state. The O'Briens are present, as is a female Vedek and First Minister Shakaar Edon, but after more than an hour of preparation and musical accompaniment, the major is still not sufficiently relaxed to give birth. The delivery is accordingly postponed.

Odo shows his surrogate child the sights of the station, and introduces it to the pleasure of shapes. His progress is interrupted by the unexpected arrival of Dr. Mora Pol. Mora was on Earth, helping Starfleet detect

## ON SCREEN...



**1** Odo goes to see Dr. Bashir. The security chief has not adjusted to life as a 'solid,' and his ramrod posture has brought on a pinched nerve in his back.



**2** Bashir recommends Commander Worf's exercise classes as an aid to relaxation, but before the consultation can continue, Quark bustles in.



**3** Odo asks Sisko's permission to guide this new Changeling into becoming a shapeshifter. He wants the infant to be treated as a living being, rather than as a specimen.



**4** Bashir examines the infant Changeling, and finds that the young shapeshifter has been infected with harmful amounts of tetryon radiation, which must be purged.



**5** Major Kira is giving birth to the O'Briens' baby. First Minister Shakaar Edon arrives, somewhat late, to offer his support to Kira, much to the resentment of Chief O'Brien.



**6** Odo begins to gently communicate with the Changeling baby, showing his surrogate child the sights of the station, and introducing it to the pleasure of shapes.





## 'The Begotten'

Changeling infiltrators, but, while visiting his parents on Bajor, he heard about the discovery. He immediately came to *Deep Space Nine* to offer Odo guidance, and the use of his scientific equipment. The scientist and his protégé fall into a heated argument, but Odo allows Mora to stay on and observe some less 'invasive' investigations into unformed Changelings.

Over the following days, Odo's sympathetic tests fail to yield positive results; the Changeling remains a glutinous mass, without shape or form. Sisko exerts subtle pressure on his security chief; Starfleet want to establish communication with the baby Changeling as quickly as possible. They also want daily reports on Odo's progress, and reserve the right to turn the project over to their own scientists if the situation does not improve.

Odo begins to realize how difficult things must have been for Mora – a Bajoran scientist, working for the **Cardassians**, trying to communicate with an unknown life form while his masters pressed him for answers. Mora persuades Odo to apply small doses of voltage to the Changeling, and the shape-shifting fluid forms into a cuboid shape.

### Proud parents

Further breakthroughs follow: the Changeling grows larger, and mimics Odo's features. Dr. Mora is moved to confess he was wrong – the Changeling has responded well to Odo's gentle treatment, and is now reaching out to its 'father.' Odo responds by finally admitting that, without Mora's help, he might still be a lump of organic residue. The pair are so elated that Odo is moved to order two glasses of champagne from the **replicator**.

Kira begins the Bajoran birth ceremony again, and this time there are no false alarms. She finally delivers a healthy baby boy to the proud O'Briens.

Odo's celebrations, however, are interrupted by some bad news: the Changeling is displaying **biomimetic** fluctuations beyond acceptable parameters. Odo rushes to the laboratory, where Dr. Mora glumly informs the constable that the young Changeling's **morphogenic matrix** has started to destabilize. It is dying.

Dr. Bashir believes that the tetrayon radiation damaged the Changeling's cytoplasm in a way that the computers were unable to detect. Odo is distraught, and cradles the diminishing fluid in his hands. Then the

Changeling 'melts' into Odo's body. The security chief doubles up in pain, and starts to mutate. The 'baby' Changeling has somehow restored his shapeshifting ability. He is delighted to no longer be a solid, and rapidly metamorphoses into a **Taralean hawk**, flying through the station.

Dr. Mora tells Odo to accept the return of his powers as a wonderful gift from the Changeling. As the Bajoran scientist prepares to depart the station, Odo promises he will no longer keep Mora out of his life. Their shared triumph and disappointment has finally brought them together.

### ON SCREEN



**7** Odo is not pleased to see Dr. Mora Pol; the Bajoran scientist was responsible for experimenting on him when he was first found, to discover what Odo was.



**8** The security chief becomes disheartened over the next few days, when the infant shapeshifter fails to respond to his gentle coaxing.



**9** Captain Sisko is forced to exert pressure on Odo; Starfleet want fast results. They intend to communicate with the infant, and, if necessary, they will take custody of it to achieve this.



**10** Mora and Odo finally meet on common ground. Together, they convince the shapeshifter to change shape. Odo now appreciates the difficult situation that Mora faced under the Cardassians.



**11** Kira grows tired of the bickering between O'Brien and Shakaar, and sends them outside. They are allowed back in moments before she gives birth.



**12** Odo is devastated when the baby Changeling dies, but it leaves him with a special gift. Mora watches in delight as Odo rediscovers his shapeshifting powers.

### STARSHIP FACTS

**A** Miles O'Brien is especially keen to participate in the birth of his second child, as he missed the birth of his first, Molly, during a crisis on the *U.S.S. Enterprise NCC-1701-D*. He and Keiko name their son Kirayoshi.

**A** Major Kira's feet swell up during the final stages of the pregnancy.



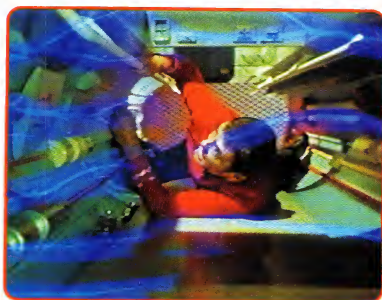
## J continued

**Jaya** A fellow inmate of **William Riker** in the **Tilonus Institute for Mental Disorders**, on **Tilonus IV**. She claimed to be **Commander Bloom**, and promised an opportunity to break out via her starship, the **U.S.S. Yorktown**. (*Starship Log*: 'Frame of Mind' [TNG])  
**SEE FILES 18, 69**

**Jayden** The name given to **Data** in 2370, when his memory was damaged. While he was stranded in a village on **Barkon IV**, a girl named **Gia** befriended him, and gave him the name Jayden. (*Starship Log*: 'Thine Own Self' [TNG]) **SEE FILES 43, 55, 69**

**Jaz Holza** A **Bajoran**, living on **Valo III**, who impressed **Dr. Crusher**, both as a speaker and leader, during a symposium she attended. **Ensign Ro Laren** held him in lesser esteem. (*Starship Log*: 'Ensign Ro' [TNG]) **SEE FILES 10, 69**

**Jefferies tubes** The tunnels and passageways that lace a starship's internal systems. Via these conduits, engineers can directly access wiring and connectors. If **turbolifts** aren't working, Jefferies tubes become a ship's corridors. (*Starship Log*: 'Lessons' [TNG]; 'Learning Curve' [VOY]) **SEE FILES 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 31**



◀ **Jefferies tubes are essential to starships, as they allow unrestricted movement between decks and areas. Scotty often uses the tubes to make repairs and modifications.**

**Jellico, Captain Edward** A **Starfleet** officer with a solid history of achievement. During his brief captaincy of the **U.S.S. Enterprise NCC-1701-D**, in 2369, he proved to be an unpopular, and unnecessarily stern, taskmaster. (*Starship Log*: 'Chain of Command', Part I [TNG]) **SEE FILES 19, 43, 69**

**Jell-O** Trademark of an enormously popular gelatin food product manufactured by Kraft Foods, on Earth. For the visiting **37's**, **Neelix** embedded the quivery substance with sliced pieces of fruit, as is customary in some cultures. (*Starship Log*: 'The 37's' [VOY])  
**SEE FILE 71**

**Jem'Hadar** Warrior breed genetically refined to serve the **Founders** of the **Dominion**, with unstinting loyalty and ferocity. They metabolize at an extremely accelerated rate, reaching adulthood at just three days old. They are engineered by the Founders to be physically dependent on the enzyme **ketracel white** for their entire lives. (*Starship Log*: 'The Jem'Hadar' [DS9]) **SEE FILES 16, 70**



◀ **Captain Edward Jellico commanded the U.S.S. ENTERPRISE NCC-1701-D for a time in 2369.**

**Jem'Hadar Attack Ship** Highly maneuverable fighter spacecraft, typically used for tactical assaults. The ships lack chairs, food **replicators**, a viewscreen, and an infirmary – much to the annoyance of **Captain Sisko's** crew, when they used one in a covert operation behind **Cardassian** lines, in 2374. (*Starship Log*: 'The Jem'Hadar' [DS9]) **SEE FILES 40, 70**

**Jem'Hadar Warship** The standard Jem'Hadar ship. Considerably smaller than the starships of most adversaries, it is nonetheless a formidable vessel. The ships are manned by a crew of 42, and feature advanced weaponry, ion propulsion, and anti-tractor beam shielding. The craft is designed for ruthless efficiency when attacking, and is equipped with virtually no safety or comfort equipment. (*Starship Log*: 'The Search', Part I [DS9]) **SEE FILES 40, 70**

**Jenkata nebula** Major **Kira Nerys** used this **Gamma Quadrant** span of interstellar gas to conceal her **Runabout** from **Jem'Hadar** pursuers. Its opaque mass and ability to deflect sensor scans made it the perfect hiding place. (*Starship Log*: 'The Quickening' [DS9]) **SEE FILE 70**

**Jenolen, U.S.S.** This **Sydney**-class transport, registry number **NCC-2010**, was believed lost while taking **Captain Scott** to his retirement in 2294. In 2369, the **Jenolen** was located on the surface of a **Dyson Sphere**. (*Starship Log*: 'Relics' [TNG])  
 ▶ **The U.S.S. JENOLEN was discovered on the surface of a DYSON SPHERE.**



**Jeraddo** This **Bajoran** moon was populated until 2369, when its residents were resettled in the wake of an energy-transfer project that would make Jeraddo unfit for habitation. (*Starship Log*: 'Progress' [DS9])  
**SEE FILES 10, 70**

**Jerries** Derogative slang for Germans, especially their military, used during Earth's World War II (1939-1945). **O'Brien** and **Bashir** enjoyed playing the roles of pilots battling the 'Jerries' in a **holosuite** simulation. (*Starship Log*: 'Accession' [DS9]) **SEE FILES 43, 70**

Jaya  
 Jayden  
 Jaz Holza  
 Jefferies tubes  
 Jellico, Captain Edward  
 Jell-O  
 Jem'Hadar  
 Jem'Hadar Attack Ship  
 Jem'Hadar Warship  
 Jenkata nebula  
 Jenolen, U.S.S.  
 Jeraddo  
 Jerries  
 Jerusalem  
 Jessel  
 Jessel, George  
 Jessen  
 Jestrail tea  
 Jetrel, Dr. Ma'Der  
 Jev  
 jevonite  
 Jewel of Thasia  
 Jews  
 Jeyal  
 JFK  
 jib  
 Jibalian omelet  
 jIH dok  
 Jillur Gueta



▶ **Data's memory was affected in an accident on Barkon IV, leading him to accept and go by the name of Jayden.**



▶ **One elderly farmer on Jeraddo refused to leave his home, despite the fact that the planetoid was about to become uninhabitable.**





## Jerusalem

A celebrated English anthem by Charles Hubert Hastings Parry and Edward Elgar, employing the poetry of William Blake for its lyrics. **Dr. Julian Bashir** and **Chief Miles O'Brien**, having consumed a quantity of scotch, once performed a rather secular rendition of the hymn. (*Starship Log: 'Explorers'* [DS9]) **SEE FILES 43, 70**

▶ **Dr. Julian Bashir and Chief O'Brien were in good voice after consuming excessive alcohol.**



## Jessel

In **Q's anti-time future**, Jessel was an elderly, cantankerous housekeeper working for **Data**, who taught at Cambridge University. She chided Data for adding a streak of white to his hair. (*Starship Log: 'All Good Things ...'* [TNG]) **SEE FILES 18, 69**

## Jessel, Georgie

American entertainer and toastmaster, 1898-1981. **Vic Fontaine** quoted Jessel's well-known salutation, "To whatever makes you happy," while trying to ignite a romance between **Odo** and chanteuse **Lola Chrystal**. (*Starship Log: 'His Way'* [DS9]) **SEE FILE 70**

## Jessen

Engineer from **Enara Prime**. While aboard the **U.S.S. Voyager** in 2373, returning to her homeworld from the **Fima System**, she received factual memories of historical significance to her society. These were passed from **Korena Mirell**, through **B'Elanna Torres**. (*Starship Log: 'Remember'* [VOY]) **SEE FILES 18, 71**

## Jestral tea

This hot beverage is created by steeping warm water through plant leaves. **Lwaxana Troi** once requested it. (*Starship Log: 'Cost of Living'* [TNG]) **SEE FILE 69**

## Jetrel, Dr. Ma'Bor

**Haakonian** scientist who constructed the **metreon cascade** weapon, used to conquer the **Talaxians**. Shunned by his family, and others, he devoted his later years to finding a cure for **metremia**, a fatal disease caused by exposure to the cascade's isotopes. He died aboard the **U.S.S. Voyager** in 2371, after receiving the forgiveness of the Talaxian **Neelix**. (*Starship Log: 'Jetrel'* [VOY]) **SEE FILES 58, 71**

▶ **Dr. Ma'Bor Jetrel was plagued with guilt about the terrible destruction which had been wrought by the devastating metreon cascade weapon.**



## Jev

This handsome, but immoral, **Ulilian** telepathic historian was arrested aboard the **U.S.S. Enterprise NCC-1701-D** in 2368. He was guilty of **telepathic memory invasion** rape. Three *Enterprise* crew members were among his victims. (*Starship Log: 'Violations'* [TNG]) **SEE FILES 18, 69**

## jevonite

Precious stone found on **Cardassia**, and often used in the manufacture of jewelry and valuables, notably during the **First Hebitian Civilization**. In 2373, **Zek** acquired massive quantities of jevonite as a **Ferengi** state investment. (*Starship Log: 'Chain of Command', Part II* [TNG]); '*Ferengi Love Songs*' [DS9]) **SEE FILES 69, 70**

## Jewel of Thasia

SEE **Thasia**, **Jewel of Jeyal**

## Jews

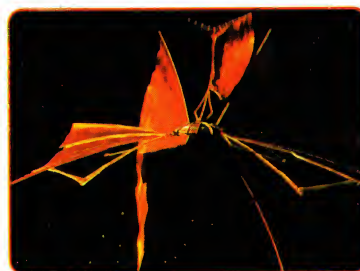
Earth race descended from the ancient Hebrews, and sharing a heritage based on the religion Judaism. A **Kapitan** in the **Hirogen** holosimulation of Earth's Second World War likened the captive **U.S.S. Voyager** crew to the Jews, fit only for extermination, in favor of the 'superior' Aryan race. (*Starship Log: 'The Killing Game', Part II* [VOY]) **SEE FILES 18, 71**

## Jeyal

**Tavnian** husband of **Lwaxana Troi**. In 2372, in accordance with Tavnian law, Jeyal intended to appropriate the son Lwaxana was carrying when he was born, to raise him solely among males. He eventually relented when **Odo** claimed Lwaxana as his beloved. (*Starship Log: 'The Muse'* [DS9]) **SEE FILES 58, 70**

## JFK

Initials of John Fitzgerald Kennedy, Earth politician (1917-1963), and 35th president of the United States. **Vic Fontaine** alluded to JFK's enormous popularity with females, while advising **Odo** on romance. (*Starship Log: 'His Way'* [DS9]) **SEE FILE 70**



## jib

A triangular sail typically attached to the bow of a nautical or interplanetary craft. During their journey aboard a homebuilt replica of a **Bajoran Solar Sailing Ship**, **Ben** and **Jake Sisko** lost their jib in a **tachyon eddy**. (*Starship Log: 'Explorers'* [DS9]) **SEE FILES 40, 43, 70**

▶ **A jib was essential to the navigation of the BAJORAN SOLAR SAILING SHIP, which was built by Captain Benjamin Sisko and his son Jake, in 2371, and flown to the Cardassian system.**

## Jibalian omelet

Blended egg dish perfected by **Neelix**, with seasonings of **Spith basil**, **prishic**, **Nimian** sea salt, and four other spices. (*Starship Log: 'Prototype'* [VOY]) **SEE FILE 71**

## jIH dok

**Klingon** phrase literally meaning "my blood." It is used as the opening words in an exchange between lovers, that officially binds their relationship. **Worf** and **K'Ehleyr** nearly made this commitment in 2367. (*Starship Log: 'Reunion'* [TNG]) **SEE FILES 11, 69**

## Jillur Gueta

This **Bajoran** artist from **Rakantha** was falsely charged by **Odo** for terrorist bombings on **Terok Nor** in 2367, and executed. **Garak** inhabited Jillur's identity in a guilt-induced **morphogenic** memory reality experienced by Odo. It also enveloped **Sisko** and **Jadzia Dax**. (*Starship Log: 'Things Past'* [DS9]) **SEE FILES 10, 54, 70**